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Official
(Nintendo)
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STRAIGHT FROM THE PROS — NINTENDO POWER"



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Every Nintendo fan has experienced the thrill of playing a new NES game fresh from the store. Suspense grips you as you place the Game Pak in the NES. The title screen soon lights up the TV and before you know it, you are totally absorbed in the fun and excitement of exploring new worlds and meeting new characters.

This kind of enthusiasm was felt on a grand scale when the game Super Mario Bros. 3 was introduced on the set of "The Wizard" during filming in July 1989. The cast, crew, and extras were the first members of the public to see the game in action during the shooting of the "National Video Game Championships" scene.

According to screenwriter and producer 4 POCKET POWER David Chisholm, the cast were estatic knowing they were the first to get a glimpse of Super Mario Bros. 3. He compared the game to the sequel of a big movie hit. Fans are anxious for it "because it is even bigger and better than the orginal," said Chisholm.

Actors Luke Edwards and Jenny Lewis

agreed. "It was great,"
Jenny said. "It's different because Mario can
grow a tail and fly, and it
makes you feel like
you're flying."

Luke became quite a pro at the game. Every day between scenes he would head straight for the trailer with the portable video player. As he hurried off for another gaming session his only comment was "I can't get enough of this game!"

"The Wizard" also features other new NES technology, like the Power Glove, which also thrilled the cast.



1989 Universal City Studios Inc.

FRED SAVAGE

A TV commercial audition when he was in kindergarten was Fred Savage's first acting experience. Although he didn't get the part on his first try, the director gave him a chance to audition again, and he's been working ever since.

Fred now has five motion pictures, the starring role in the TV series "The Wonder Years" and three movies for television to his credit — all at the age of 13. Pretty good work for someone who has never studied acting!



Fred found playing his latest motion picture role of Corey Woods in "The Wizard" a bit of a challenge. "Corey's different — he was a new role for me," Fred remarked. "He's a little bit of a hustler, which I'd never done, so I got to experiment."

Playing video games, which also have an important part in "The Wizard," is an activity which Fred is more familiar with. He has been a Nintendo fan ever since he got his Nintendo Entertainment System for Christmas in 1987. His video library now has over 30 titles and his favorite games include Tetris, Racket Attack, Gun.Smoke and Anticipation.

During filming of "The Wizard," Super Mario Bros. 3 also became one of Fred's favorites.

"I never played anything like it before," said Fred. "I can't wait until it comes out and I can buy it!"

When asked for his opinion on the game, Fred commented that he especially liked the story as well as the graphics and sound. Fred considers himself a pretty fair Super Mario Bros. player, and he made it to World 2-1 in the first weekend he played the game. Overall, he gave Super Mario Bros. 3 an overwhelming "thumbs up."



THE WIZARD 5

HEY WIZ KIDS! Get Your Collectibles From Universal's Hot New Movie WIZARD'STM WATCH Keep time when power up with this rugged digital display WIZARD™ T-SHIRT wristwatch #1006 \$12 99 (2.02) AND SWEATSHIRT Look like a video game wizard. T-shirt pre-shrunk 100% cotton. Sweatshirt 50/50 poly-cotton blend. THE WIZARD™ PACK Adults S,M,L,XL. Keep your hands free as you hit the road with T-Shirt (black only) web nylon carry all. Perfect for carrying your favorit #1004 \$12.95 (1.98) video game cassettes. #1002 \$12.99 (2.36 Sweatshirt (red only) #1005 \$16.99 (2.40) (ultitul WIZARO™ PIN THE OFFICIAL WIZARD™ Video game wizards everywhere will want **COLLECTIBLE POSTER** to wear one of these pins No home game room is complete without #1011 \$3.99 (1.00) our exclusive full color movie poster. 24"x36" Limited edition. So order now! #1003 \$12.95 (1.98) THE WIZARD™ **BALL CAP** THE WIZARD'S™ Be ready to conque LUNCHBOX / THERMOS new worlds or just Pack your lunch or your favorite hang out in this shar video games into this sturdy corduroy ballcap. Red only lunchbox modeled after the One size fits all. #1001-\$9.99 (2.0) one in the movie. #1007 \$9.95 (2.37) WIZARDTM WIZARD™ VIDED CHAMP SPORTS BOTTLE STICKER 6-PACK WIZARD™ ARCADE CHANGE CASE For thirsty video game You're a video game wizard! eep your change and other stuff handy champs on the go. Record your name and top score rfect for a roll of quarters. High impact Soucezable plastic and stick 'em everywhere astic. Hangs from your neck, belt or #1008 \$4.95 (.95) hain: 4.5"x1.25 THE WIZARD™ Cloissone Jacket Pin with \$25 minimum order Address State Zip MAKE Chack Payable to: STUDIO DIRECT COLLECTIBLES™ 4219 WEST BURBANK BLVD., BURBANK, CA 91505 Daytime Telephone (METHOD OF PAYMENT | Check | Money Order | Visa | MasterCard 1-800-825-6000 TOTAL AMOUNT Signature



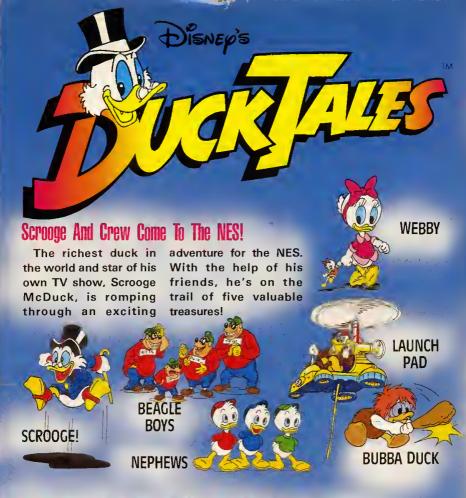
Nintendo World Championships 1990

Have you ever wondered who the best video game player in the world is? Or have you ever pondered how your scores would stack up against the very best? Well, wonder no longer — your questions may soon be answered!

Next year, players from all over the country will get a chance to compare video game scores during the Nintendo World Championships 1990 tour. Slated to appear in the arenas and coliseums of several major U.S. cities, each stop of the tour will be a three day event of interest to video game fans of all skill levels. Special appearances by pros from Nintendo, displays featuring new games, accessories and Nin-

tendo World Championships merchandise, and other surprises will add to the excitement of the tournaments. Watch your local newspaper or future issues of Nintendo Power for details on the contests, then start making plans to attend when the tour hits your city!

THE WIZARD 7



Clear The Course With The Amazing Golf Swing!

Scrooge is equipped with a drive to find treasure and his trusty cane, which is as strong as any good golf club. A good swift whack with his cane will uncover lost fortunes and send objects flying.



With one good swat, Scrooge can bust open a Treasure Chest!



The Golf Swing can send objects flying and knock out enemies.



8 POCKET POWER

TM Capcom USA, Inc. © Walt Disney Company

Pogo Jump To New Heights And Attack From Above!

Another great stunt that Scrooge can perform with his cane is the incredible Pogo Jump! He'll bounce up high, catch enemies by surprise and pass over dangerous areas with this versatile move.



Scrooge can catch enemies off quard and gain height with a good bounce!

Pogo power! Bumpy terrain won't bother this duck. He can just bounce right over





The Hunt For Treasure Begins - Worldwide And Beyond!



Our ridiculously waterfowl wealthy begins his quest for the World's five most valuable treasures at his

main base in Duckburg where he'll shuttle off to exotic locations in search of adventure.

Transylvania

Scrooge must defeat the amazing Magica de Spell to get the Coin of The Lost Realm.

The Crown of



MAGICA DE SPELL



The Amazo

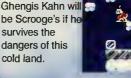
The Sceptre of the Incan King is hidden deep in the dark outer reaches of the jungle.



INCAN KING



THE KING OF TERRA **FERMIES**



The Himalayas

THE AROMINARI F SNOW MAN



African Mines

Scrooge's quest for the Diamond of the Inner Earth takes him through dark and dingy mines





The Moon

Scrooge will blast off and take on the LunaRat for the Green Cheese of Longevity.



LUNARAT





Don't Miss This One!

Super action, lots of fun characters and great adventure make this tale a must see!

CAPCOM®

THE WIZARD 9

PART MAN, PART MACHINE, ALL GAME.

The Most Awesome Crime Fighter Ever



Comes to the NES!

In the dark corners of the city there lurks a sinister and devious criminal element. Only one force is strong enough to clean up the scum ridden

streets. That force is Robo-Cop, the twolegged tank!



Robo Com Reports For Duty — State Three

Clarence Boddicker is holed up in an old factory making illegal narcotics. It's up to RoboCop to set him straight!

ELERENTE BODDICKER



Grab The Cobra Gun!

This powerful piece of equipment is hidden in the factory. RoboCop will need it to take out tough enemies.





Enemy Alerta

Boddicker is out of control! RoboCop must put an end to this miserable menace and his evil cohorts.



10 POCKET POWER

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DRAGON WARRIOR

Set out to conquer the Dragonlord armed only with armor, a good sword, a keen memory and a bit of luck. The Kingdom of Alefgard lies in the balance. Travel the wilderness where more

sters besiege the unwary. Back in civilization, restore your energy, learn secrets and buy much needed provisions to keep you going. This RPG encompasses a world of magic, mystery and perill.

Gwaelin

The Princess of Alefgard has been kid-napped, and a dragon guards her in the darkness.







Erdrick

Your noble forefather left a magical suit of armor in a haunted village.





NES PLAY ACTION FOOTBALL

Kick Off With Power



Sneek a peek it the future of NES fortball. It's like being right out there on the field.

The play is the thing that keeps you coming

Choose from dozons of plays. Substitute the key players. There's even a play-off option!



Super Options

Battle the computer, one friend, two against two with the NES Satellite, or two vs. the computer. Each option uses different skills.



back, whether you're running, passing or tackling.







NITER-

Play-Offs

Challenge each team in the Play Off mode and march toward the Power Bowl.

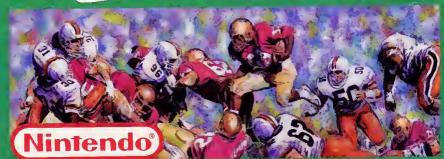




An announcer describes how you're doing.







NES Satellite = $4 \times$ the Fun!

It's out of this world. Four players can plug in their favorite control pads or joysticks, play hot new games and sit almost anywhere — all because of the new NES Satellite.



nes Satellite



Play Long Distance

With the Satellite's range of twenty feet, you can place it clear across the room and still be close to the action. Kick back in a comfy chair or support your controller on a table. Limitations vanish in the distance with the Satellite.

The Power of Control

Many players favor one kind of controller, and with the Satellite you don't have to give up that special edge.





Super Snike V-Rail



Single or team action
Dig-n-divel

Nightmare on Em Street



Freddie's out to get you and your pals. So stay awake.

Sugar Off Roa



The super arcade hit brings hot Nitro racing to your NES.

NES Play Action Fastball



Steer your team down the road to the Power Bowt.



Nintendo®

THE BEST GAMES ON TO

WHEEL OF ORTUNE JR.

It's time to spin and win with Wheel of Fortune Jr! That's right, now the hottest game show on TV is a sizzling hit on the NES, so you don't have to watch other people playing. You and your friends can get into the act yourselves. So start buying those vowels and give it a shot.



You begin by spinning the Wheel of Fortune.



The most frequently used letters are s,l,t and n.



Too easy for you? Try the two higher levels.

Come on, let's do it!



After Round
One, move to
the Speed
Round where
there are only
seconds to
choose a



STILL FEE

Prize is awarded last, and there are some great gifts, just like on the show!

⊕ MIDGET FOOTBALL TEAM⑤ BULLETIN BOARD⑥ NATIONAL GUARD

ANSWERS

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Wheel of Fortune TM is based on the television program produced by Merv Griffin Enterprises, a unit of Columbia Pictures Entertainment, Inc. Copyright © ® 1987 Califon Productions, Inc. All Rights Reserved.

ARE NOW ON YOUR NES

JEOPARDY Jr.

From the big payoffs of the Daily Double to the mounting pressure of Final Jeopardy, Jeopardy Jr. has all the bases

covered. Moms and Dads had better look out, though, because the game is for kids and they'll leave the older generation in the dust. So get set to question those answers,



Make sure you're the first to buzz in.



Even at the highest skill level you have 40 seconds.



That's enough time to get the correct question.

Test Yourself On These.



Decide how much to wager in the Daily Double. CONDITION OF THE PARTY OF THE P

Final Jeopardy is your last chance. If you fall behind, bet the bank.



⊕ WHO IS THE LIOU?
 ⊕ WHO IS THE HARE?
 © WHO IS ELVIS

ANSWERS



THE WIZARD 15

Jeopardy! TM is based on the television program produced by Merv Griffin Enterprises, a unit of Columbia Pictures Entertainment, Inc. Copyright © @ 1987 Jeopardy Productions, Inc. All Rights Reserved. © @ 1987 GameTek, Inc. All Rights Reserved.





MASTER THE CHOICES OF THE CHESSMASTER

	THE CHES	SMASTER
Segin chees play chees proce ferce ferce ferce for u	elsidee :	eye salf nother Human to Mayo Keplay Mode
Mate Level Guep Openin Teech Boerd White	In 1 Move Of Play Thinking ng Book I ang Mode Coordine Piecee G	tel Newcomer Te On Is On Ie Off Itee Ore On In Sottom Ir Room

The Option screen is your command center. If Chess Master takes too long to move, there's an option that forces it to move. You can set up your board to practice famous moves.



The traditional chess board option allows you to play a opponent, or the computer, just as you would on a board. All you see the pieces on the



Use the War Room board if you want extra info. This setup displays the game board, a list of previous moves, captured pieces, and also gives you a hint for your next move.

LASTER

OF PURE STRATEGY!

From the times of the ancient Persians, chess has captivated the best minds of mankind. Chess Master for the NES, due for release early in 1990, adds new dimensions of its own. The high-powered computer chip will test even the best chess players, but with 13 levels to choose from, beginners can also enjoy a closely matched game.



The King has no real power, but it's the key.

Use the Queen's great mobility with caution.



量

The Bishops are two of your best offensive pieces.

The Knights jump in "L" shaped patterns.



A

Rooks slide in straight lines.



Pawns move one space at a time. Slow, but useful.

POWERFUL OPTIONS HELP YOU LEARN



The Takeback/Replay option allows you to review your past moves. By continuing to select Takeback, you can reverse back to the opening move, then forward again.



There are many on chess strategy, each with many proven tactics and moves. With the Set Up Board option you can set up your pieces and learn from the masters.

You may lose and have to try again. But in time...





THE WIZARD 17

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GAME BOY



COMPACT VIDEO GAME SYSTEM

IT'S ALL IN YOUR HANDS



Portable and powerful! This innovative new game system with detailed graphics and super stereo sound is the perfect package for play on the go! Don't let the size fool you! Game Boy has all of the



depth and dimension of the NES!

VIDEO LINK FOR A TWO-PLAYER CHALLENGE!



Link two Game Boys together for simultaneous play with the Video Link Cable. The fun and challenge are multiplied ten times over with head to head competition!



GET ON THE GO WITH GREAT NEW GAMES!



SUPER MARIO LANO

Mario's back in a new adventure over land, sea and air!



TETRIS

This compelling Soviet designed puzzler comes with Game Boy!



TENNIS

Serve, volley and slam with the portable power of Game Boy!



RASFBALL

Take Game Boy out to the ball game! This one's a hit!



ALLEYWAY

The action never stops in this block-busting challenger.

Coming Soon: Castlevania — The Adventure, Saga, Golf, Revenge of the 'Gator and many more!

THE EXCITEMENT BUILDS AS TWO PLAYERS MATCH MINDS AND VIDEO LINK FOR A TETRIS TOURNAMENT.

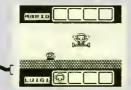


Mario and Luigi, Game Boys in hand, have challenged each other to Tetris. Mario has made a few lines but Luigi is on his way to a big score!

Luigi's four-line Tetris has gone to Mario's side, which is dangerously close to the top of the screen. Mario may not make it out of this one!







Uh-Oh. Mario may want to change his strategy. Luigi's multi-line scores have really paid off. He's a Tetris Master! How about a rematch?

NES



Tetris is already a hit for Game Boy and it's guaranteed to be a winner on the home screen, too! Big, colorful graphics add a new dimension to this absorbing game, available now for the NES!

BE A TETRIS PRO WITH THESE WIN-NING STRATEGIES

Some pieces will shift slightly to the right when rotated, so you should stack pieces on the left.



TURN AND MAKE THE PIECES FIT.

Falling pieces can turn through blocks. Know what spaces a piece will fill and move quickly!



SLIDE THIS PIECE TO THE RIGHT.

TM

When slipping pieces over to fill one-space gaps, choose the gaps in the highest stacks.





WITHOUT NINTENDO POWER MAGAZINE, YOU'RE JUST PLAYING!

to be A Pro, you have to read this!

If you don't get Nintendo Power magazine, then you just can't win. Nintendo Power is the official source for super video mapping and tips for your Nintendo Entertainment System* (NES) and Game Boy! It's direct from the pros at Nintendo: Only they know all the inside secrets

Get the hottest scoops.
Over 100 power-packed pages of Nintendo Power! All the latest tips, tricks and new game information. Six powerful issues delivered right to your mailbox. And you also get exciting full-color bonus tip books. PLUS dynamite posters! It's phenomenal!

AVE TO have This NAME: JEFF BENSON **AGE: 15** HOBBIES: SKATEBOARDING, ROCK 'N' ROLL AVORITE GAME: SUPER MARIO BROS. 2 TM ECRET: NINTENDO POWER MÁGAZINE

Review all the games.
Preview the new ones.
before they hit the store
shelves—months before any
one else. Wow! Find out all
about them in regular features
like Video Shorts, Pak Watch,
and Top 30. Then, you'll always
be able to pick the Game Pak
that's right for you.

And check this

Expert advice and killer secrets! Direct from the Nintendo programmers and pros – something no other magazine can give you! Get step by step instructions: And "out-of-sight" color screens. It's all in Classified Information and Counselors' Corner. Awesome!

And don't forget to find out what other pros are playing and saying in Players' Pulse. Then check out the top scores from coast to coast in NES Achievers! Master your game!

six big issues only \$15-save\$6!

All the Nintendo pros read it. So get it today! Nintendo Power's regular cover price is \$3.50 per issue—that's \$21. But if you subscribe RIGHT NOW, you will get six powerful issues PLUS bonus tip books and posters for just \$15.

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greatness.

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 want all 6 explosive issues for just \$15—I'll save \$6!
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(Nintendo



COMING SOON FROM VIC TOKAI: SECRET AGENT ACTION!



Here's the scenario: an egg-head professor has been kidnapped and Bang, beach bum and super secret agent, must fight his way into the heavily guarded enemy base, Demonhead.







Goin' through Demonhead is like drivin' down a California highway — it's easy to get lost without a map. Headquarters has provided a route map which shows Bang's location in Demonhead at all times.



Tom Guycot is Chief of the 7 Evil Governors. 22 POCKET POWER

DEMONHEAD ROUTE MAP



START



Michael's your buddy so listen to what he's sayin'.



The Sprite opens the way to the Hermit, who's your mentor.

TM Trademark of Vic Takai, Inc.

HIGH-TECH GADGETS FOR A SUPER AGENT

Radical secret agent gizmos can be obtained at the Super Shop using cash collected from enemies.



Use Shop Call and grab the sign to enter the shop.



inside the fabulous Super Shop: a secret agent's dream.



Power Boots for fast runnin' and high jumpin'.



The Jet Pak is highly recommended for aerial action.



The Aqua Lung is a necessary accessory for aquatic action.

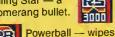


The Supersuit spares the heat while you're swimmin' in lava.



Barrier - a protective shield.

Rolling Star - a boomerang bullet.



out those low foes.

Thundershot awesome!



Power Boots-active footwear.

Jet Pak--high flyin' hardware.



Aqua Lung--deep sea diving gear.

Supersuit-super-protective



Shop Call - rings the Super Shop.

Microrecorder -gives a password.



Ultra Food restores Life.

Dynapunch raises Force.



ENCOUNTER GOVERNOR GAZH ON ROUTE 11

This Governor rides a mean bike and spits flames. He'll talk at first, but then watch out! He's one bad dude!





Utilize the Power Boots and the Thundershot against Gazh.



Shoot at his horn and jump over him before he fires.

VIC TOKAI INC.

THE WIZARD 23

Soccer — The World's Most Popular Sport!

All the grueling intensity of world class soccer competition can be experienced on the NES in Goal! Get ready to pound the pitch!

Three Play Modes!



Select your level of competition. Then, play against a friend or team-up vs. the computer.

WORLD CUP

Wilson



Compete for soccer's most coveted trophy against 16 of the world's greatest teams!

TOURNAMENT



Only the toughest side will make it to the end of this three-round single elimination tourna-

ment. There are eight U.S. "pro" teams to choose from.



SHOOT

Take turns with a buddy and sharpen your shooting skills in this shot-on-goal drill. Choose from three star strikers.

To add to the incredible realism of this game, every player has his own strengths and weaknesses, creating a unique personality for each team. Dribble past

defenders or pass to your teammates. Take your best shot! The Goalie dives! It's in the net and the crowd goes wild! The thrill of victory awaits!





TM & @ 1989 Jaleco USA, Ind

24 POCKET POWER



Take It To The Streets!

This is basketball at its best; half court action on asphalt courts! It's slam dunk, big play, high scoring fun. This is where legends begin. This is Hoops!

TM & ©

THE SLAM DUNK



Make Plays With Your Choice Of Athletes

Lace up your high tops and head for the court for one-on-one or twoon-two action. Eight different playground pros rule the courts, each with individual skills and weaknesses.



The choice is yours!



Barbie rejects it!



He's caught with his feet moving.



Mr. Doc slams it in!





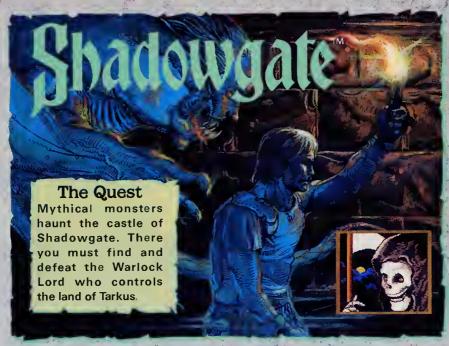






JALECO

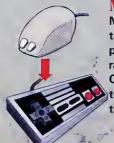
THE WIZARD 25



PC Power on the NES

Shadowgate-the adventure of a lifetime with stunning graphics and PC complexity.





Mouse Moves

Mouse-like control allows you to pick from a wide range of options. Chant spells, use tools, and roam the halls.



26 POCKET POWER

Burn the Wraith!



Select your USE option and try using your torch.



That sets the evil creature aflame like

creature aflan an oily rag.



In the castle you'll discover a Wraith blocking your way.



Move the cursor from the burning torch to the magic torch.



When the Wraith is gone, you can move forward once more.

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All Systems Go — It's time to Rock and Roll!

This is your first command. You will be flying the ultimate fighter plane - the Stealth ATF. Precision control provides the ability for

radical aerial maneuvers. Stealth capability enables evasion of enemy missiles. You're ready for take-off. Good Luck!



Always watch your instruments!

The Stealth has censitive controls.



Stick to the left to bank left.

Push up to go into a power dive.



Pull down on the stick to loop-the-



Stick to the right to roll right.

Armed For Air-to -Air Combat!

The Stealth ATF is loaded with weapons! It carries a heavy 20mm auto-cannon and eight deadly Sidewinder missiles.

Great balls of fire! One bogey dusted!





Fire as soon as vour missiles are locked on.

Patience. practice and skill are needed to land.





ESTERS



We're all together ooky, too!

TV's Kookiest Family Comes To NES!

Aliens have invaded the town where the Addams Family lives and have taken all their



Fester does some street cleaning with his goofy gun.

neighbors captive! It's up to Uncle Fester to solve the mysteries of the alien invasion.



The subscreen shows the many strange devices and weapons he can use.



Fester must explore the town's many buildings to locate the alien leaders. Building interiors are mazes displayed in weird 3-D perspective.



Family members help Fester by giving him many items to increase his power.

The U.F.O. Is Uncle Fester's Final Destination!



It's a long, hard fight to get this far! Use your items and weapons wisely!

Thing waves good-bye, but he'll see (see?) you soon!



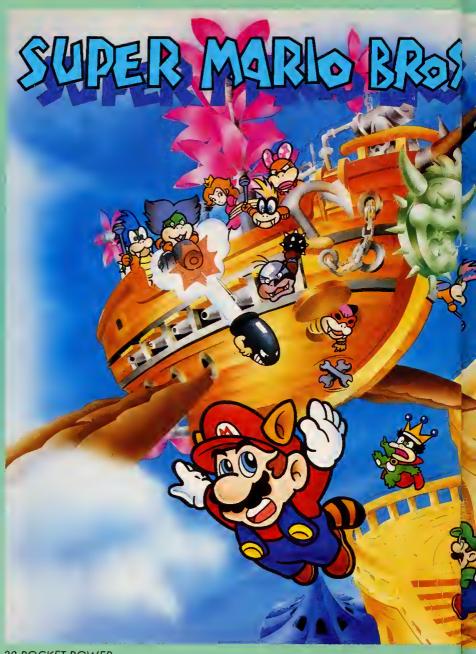
Sewers are infested with slimes and other alien menaces. Watch out!



SUNSOFT®







30 POCKET POWER



THE ADVENTURE CONTINUES!

Get ready for swashbuckling adventure starring everyone's favorite brothers Mario and Luigi in Super Mario Bros. 3! This anxiously awaited sequel will be out for the NES sometime next spring. It features dangerous new foes as well as the return of some familiar enemies with new tricks that will really keep the brothers hopping. Our hero Mario will undergo some new, outrageous transformations, changing into a Racoon, Frog and even a Hammer Brother! With each new form comes exciting new abilities, including the power of flight. Finding secret rooms and accomplishing challenging maneuvers in the expanded Mushroom World will test the skill of even advanced players!





THE EVIL WIZARD MALKIL HAS RETURNED



Woe be to the land of Sindarin! Malkil has reappeared and turned the four Elementals against mankind. Only Kuros, using the mighty IronSword, has the power to thwart his

A QUEST OF **GREAT DEPTH!**

Many items need be found, including the pieces of the shattered IronSword.

WEAPON



SPELL



Sindarin Is A Vast Land!

Each Elemental's land is divided into two parts. Kuros will need the aid of an Animal King to get to the second half of each one.



WIND STAGE



WATER STAGE





FIRE STAGE









Masters of the Game

32 POCKET POWER



Magic, mystery and swordplay are yours in IronSword! This is one sequel you won't want to miss!

TM Acclaim Entertainment Inc.

Classified Information

Our Agents have discovered secret maneuvers that will boost your scores and amaze your friends!

JA GAIDEN From Agent #068 Jump, Slash and Win

With the Jump and Slash, Ryu can destroy even the most powerful enemies with a single hit! Our Agents have discovered that if you hold the Down arrow on the Controller while he is jumping and swinging at easy targets, the Jump and Slash will not be activated and Rvu will save Power Points to take on his toughest foes.





Hold the Down arrow



Jump and Slash!

EENAGE MUTANT NINJA TURTLES From Agent #710 Step Right Over

A jump over short gaps will mean a sure fall for our heroes but, instead,



they can just step over!

Don't jump!

From Agent #067 **Experience Preferred**

In Palace Five, where blocks fall to form a solid wall. Link can carve a stairway to the height of the third block and defeat the Moas that swoop down for 50 experience points each! With 7th Level Attack Strength or the Fire Spell Link, will beat the Moas with one jab. He'll gain experience in no time!

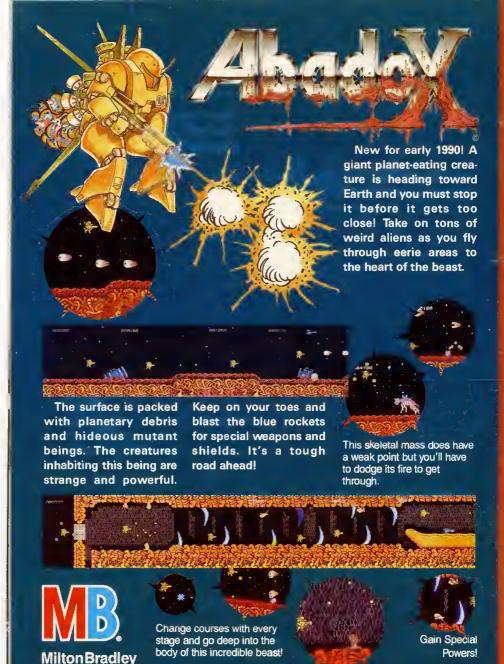


Carve a stairway and defeat Moas for maximum points.

MEGA MAN From Agent #317 **Out In Order**

Here's the perfect progression for Mega Man's mission to Skull Castle!





34 POCKET POWER

© 1989 Natsume

SNAKESKEVENGE

n contact with his comrades Ins de nemy headquar rs they will re roup and destroy etal Gear as a

New for 1990! The news from behind enemy lines is grim. The super destructive tank, Metal Gear is back and stronger than ever. Agent Solid Snake has his work cut out for him. He blew Metal Gear off the map before. Now, he's got to do it again and make sure that it never returns.

Martial arts expert Solid Snake heads Operation 747, a special task force sent to obliterate Metal Gear

The grounds around enemy headquarters have some hidden items that Snake may and useful in his battle. The eal fight, though, is inside!

John Turner, infiltrations ace, has been working behind the lines for six years. He'll keep Snake up on enemy actions.

Solid Snake's
Commander
will make
contact when
special news
comes across
the lines.



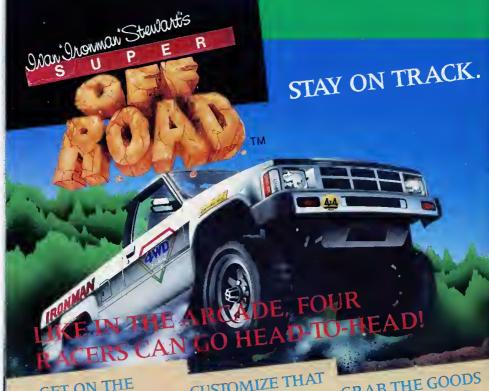
Nick Meyer is one tought Marine. As an expert in explosives and weaponry, he has the power to pulvenze anything in his way.



THE GAMES

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THE WIZARD 35



GET ON THE RIGHT TRACK.

Eight bad and brutal tracks should keep most of you gassed-up until Super Off Road hits the stores early next year.



Know each track forward, backward and inside out.

CUSTOMIZE THAT DIRT PUPPY

With \$100,000 to blow, you'll spend your bucks on: tires, nitro, Top Speed, shocks and accelerators.



Nitro is the key. Fill up before every race.

GRAB THE GOODS AND GET GOING

Money and nitro appear on the track during the race. Drive your truck over them to collect.



Snag the nitro for a ballistic boost.





ARTS LEGEND CONTINUES

In the late 1990's, criminals rule New York City.
Only the Double Dragons have the strength to fight them. The Double

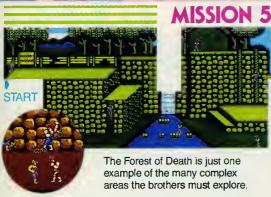
Dragons can take on the enemy as a fighting team, with each player controlling one of the brothers. This deadly

duo will easily mop up even the roughest tough guy. When fighting alone, stay close to the edge of the screen.









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Super Tank; once you make it, enemies will pour out of the door!



Masters of the Game™ THE WIZARD 37

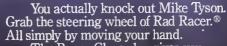


EVERYTHING ELSE

The Power Glove. You plug it in like any joystick. But the similarity stops there. Because now you don't just guide the action. You're in the action.

As soon as you put on the Power

Glove, its 3-D sensors track the position of your hand in space. You enter the program code. Calibrate the glove. Center it. And feel the mechanical moves of a joystick give way to free-flowing, instant response.



The Power Glove also gives you moves you've never had before—and

never will have with a joystick.
Twist your wrist for an immediate head butt in Double Dragon.
Bend a finger for "Thrash
Mode"—your character turns
and shoots in all possible directions. Bend another for "One-

SCYN

E



Nintendo and Nintendo Entertainment System are registered trademarks of Nintendo of America Inc. Power Glove is a trademark used under license. Double Dragon:



IS CHILD'S PLAY

Shot Turnaround": you automatically change direction and fire faster than you ever could with a joystick. With new moves at your disposal, the Power Glove makes your joystick games, especially vertical scroll games, new. Different. More exciting.

And that's only the beginning. Because next summer, with software specifically designed for the Power Glove, you'll be blown into another dimension:the third dimension.

It's the future of video games. Years ahead of schedule.

So put on the Power Glove and put on the power of the future.

And feel everything else become

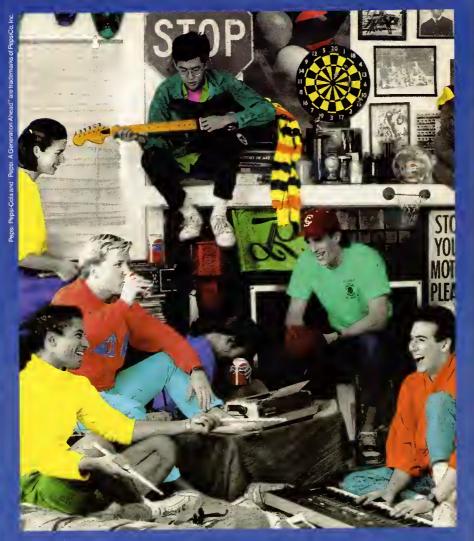
child's play.











The Pepsi Generation is in effect.



PEPSI. A GENERATION AHEAD.™



Our goal is to try and preserve classic videogame magazines from years gone by before they are lost forever.

Thanks goes out to all the people who make this possible.

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to everyone involved in acquiring and digitizing these magazines.

People interested in helping us out, in whatever way possible.

Either by donating classic magazines, scanning, editing or distributing them,
visit us at http://www.retromags.com

We are only interested in preserving classic magazines that are at least 5 years out of print.

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Thank You and ENJOYi

